



Creative
Technology
Educators

Welcome agents
Happy International Women's Day



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Internship/Industry Liaison Manager : Tamara Popper

AIT Internship & Industry Connection



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ActivAIT

AIT's internship program - ActivAIT offers students the opportunity to gain work experience and work placement



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ActivAIT is:

- open to all enrolled students and recent graduates
- best taken during the final year of studies
- an elective subject (for course credits) with a minimum of 120 hours
- overseen by internship office and course co-ordinator (usually unpaid)



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ActivAIT internships offer:

- practical work experience
- connections to secure future jobs
- a prospective career path
- development of new skills and refine others
- professional/industry feedback
- opportunity of full time/part time/contract work
- networking opportunities



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Successful candidates will:

- have a rigorous interview with the Internship officer
- have achieved overall high grades in all their subjects
- have relevant skills pertaining to the internship/workplace
- have considered the learning outcomes they want to achieve

AND MOST IMPORTANTLY...



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HAVE A GREAT ATTITUDE!



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The process in 8 easy steps

- student/graduate makes appointment to meet with Internship Liaison officer
- student prepares original work into files/showreel/portfolio
- student/graduate meets with Internship Liaison officer to discuss internship and learning outcomes
- **STUDENT IS THE PERFECT CANDIDATE**
- internship is secured and locked down with employee
- student and employee sign learning contract
- internship must be 120 hours minimum
- student prepares 1000 word report (against learning outcomes)
- student receives a mark following discussions with employee



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activAIT success stories



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Flying Bark Studios

Liem Nguyen

Graduate

Bachelor Interactive Media





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TPG

Chiaki Iwamoto

Graduate

Bachelor of Information Technology Mobile App Development





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Hummense

Tomas Curda

Bachelor of Interactive Media
current student





Creative
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Hummense

Victor Limsila

Graduate

Bachelor of Interactive Media





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Project Africa - University Notre Dame

PeeJay Svoboda

Graduate Bachelor Interactive Media





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Lionsheart Studio

Alessandro Diaz

Bachelor of Information Technology Mobile App Development
current student



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Precision Sourcing

Louise Casagrande

Current student Bachelor Digital Design





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Cypha Interactive

3D Modeling

Melrosa Le

Graduate Student

Bachelor of Interactive Media





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Epiphany Games

3D modelling

Priscilla Firmansjah

Graduate Bachelor of Interactive Media





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Hello Social

Graphic design

Yeri Hwang

recent graduate student
Bachelor Digital Design





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Development Factory

App development

Ke Zhang

current student

Bachelor Mobile App Development





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BRAZEN ADVENTURE

Graphic design

Chanunya Devapalin

recent graduate

Bachelor Digital Design





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AIT INDUSTRY EVENTS

AIT stage and present many industry workshops throughout the year

These events are open to all current and graduated students

Industry practitioners attend these events, great for networking



Jocelyn Moorhouse
'The Dressmaker'



Colin Gibson & Jacinta Leong
'Mad Max: Fury Road'



Deborah Riley
'Game of Thrones'



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AIT FLAGSHIP EVENTS

- AIT OSCARS - red carpet screenings and awards at Event Cinema, celebrating the achievements of AIT student short filmmakers, animators and documentary makers. Industry judges and presenters
- GAMES DAY - 12 hour celebration highlighting the achievements of AIT game developers and designers with competitions, prizes, industry guests
- .ink art exhibition celebrating the achievements of AIT digital artists, illustrators, designers and photographers with family, friends and industry attending opening night gallery event



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This month's industry
night.....tonight on campus!

WOMEN IN AR/VR

CELEBRATING

INTERNATIONAL WOMEN'S DAY

Please join us from 6pm!



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AIT excursions

Students go on industry visits to local companies with teachers and industry liaison!

Game development students with senior lecturer Carlton Zhu before their tour of Blowfish Studios game dev company





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THANK YOU